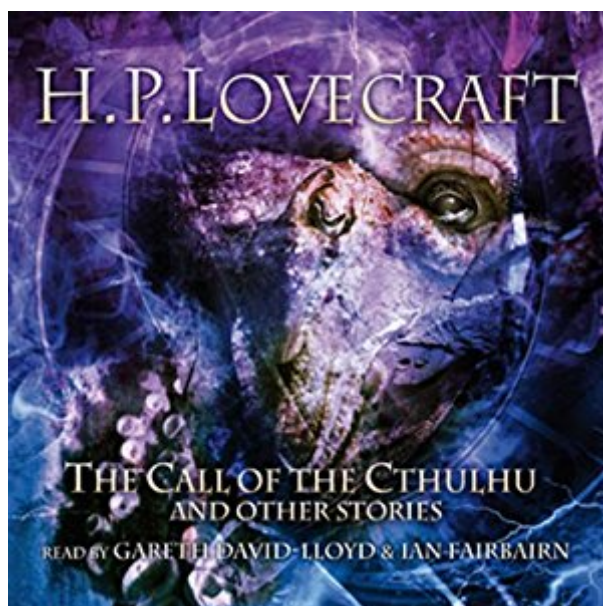


The book was found

The Call Of The Cthulhu And Oher Stories



Synopsis

Includes the short stories "The Hound" and "The Festival" H. P. Lovecraft is considered to be one of the most influential horror and fantasy writers of the 20th century. His work is frequently compared to the likes of Edgar Allan Poe, and explored the idea that life is incomprehensible to human minds and that the universe is fundamentally alien. "The most merciful thing in the world, I think, is the inability of the human mind to correlate all its contents. We live on a placid island of ignorance in the midst of black seas of infinity; and it was not meant that we should voyage far." "The Call of Cthulhu", written in 1926, is probably Lovecraft's best-known work. Discovering notes left by a deceased relative, the narrator pieces together the whole truth and disturbing significance of the Cthulhu cult. This release also contains the shorter tales "The Festival" and "The Hound", in which gravediggers bring home more than they bargained for! Gareth David-Lloyd has appeared the second series of the BBC sci-fi series Torchwood. Before playing Ianto Jones, Gareth trained at the National Youth Theatre, and his credits include the role of Sebastian in Twelfth Night as well as television appearances in Mine All Mine, Absolute Power, and Rosemary & Thyme. Veteran actor Ian Fairbairn is best known for his appearances in Timeslip as Alpha 4 and Dr. Frazer, while also starring in four classic Doctor Who stories. Other credits include: Stand up Nigel Barton, Emergency Ward 10, and The Professionals.

Book Information

Audible Audio Edition

Listening Length: 1 hour and 54 minutes

Program Type: Audiobook

Version: Unabridged

Publisher: Fantom Films

Audible.com Release Date: August 12, 2008

Language: English

ASIN: B001E6J2U8

Best Sellers Rank: #28 in Books > Audible Audiobooks > Fiction & Literature > Literary

Collections #168 in Books > Audible Audiobooks > Fiction & Literature > Classics #229 in Books > Literature & Fiction > Genre Fiction > Horror > Ghosts

Customer Reviews

Edited by J. T. Joshi, "The Call of Cthulhu and Other Weird Stories" offers an excellent, even scholarly, introduction to the tales of H. P. Lovecraft. For those readers like myself who are relatively

new to Lovecraft, this collection offers a nice broad brush look at some of his better known works. At the same time, the extensive commentary and foot-noting means that even long time fans should find something new in this collection. For those entirely unfamiliar with Lovecraft, this collection serves the additional purpose of explaining why one should read this enigmatic author. Put simply, Lovecraft's merit lies as much in the ideas behind his stories as their actual execution. In fact there are many who argue (with some merit) that Lovecraft wasn't much of an author. He routinely uses far too many words to make his point, an error compounded by his tendency to repeat himself, and many of his plot lines border on self satire. Nonetheless, he is revered because he reshaped the face of modern horror/fantasy. He removes man from the focal point of all previous storytelling, and finds horror in our insignificance. He creates a mythology (perhaps best personified in Cthulhu) in which beings both vastly older and infinitely more powerful than humans have lived and fought over untold eons. It is their complete indifference and capriciousness to mankind that inspires horror. At his best, Lovecraft captures this fear of the unknowable or unfathomable with an air of palpable menace. By arranging the stories found in this collection in chronological order, Joshi allows the reader to see Lovecraft's growth as a writer, something that makes the final five entries all the more impressive.

This was my first exposure to the writings of H. P. Lovecraft, and I enjoyed it so much that half way through, I went out and bought another collection, *THE THING ON THE DOORSTEP AND OTHER WEIRD STORIES*. Lovecraft's prose is creepy in a way that I really hadn't experienced from other so-called horror writers. A lot of the stories follow the same basic structure, but that didn't distract from the fact that these were some of the wildest and most chilling stories that I have read in a very long time. I had heard a lot about the types of stories that Lovecraft wrote, but I wasn't really prepared for how creepy they would be. A lot of them really shouldn't be as shocking as they are, but somehow Lovecraft gets away with it. He likes to use a lot of frivolous language and has the tendency to take short cuts by saying that the various creatures and entities are too frightening, too complicated, or too alien for the human mind to comprehend. While I'm usually the first person to roll my eyes at this sort of literary cop-out, I was completely enthralled by its use here. Lovecraft's command of language is precise and effective. The monsters and Gods that he describes truly seem fearsome and unnerving. The actual plots of these stories seem to be vaguely repetitive. Since this is the first collection of Lovecraft that I have read, I'm not sure if this is indicative of his work in general, but it is certainly apparent that many of these stories follow the same basic structure. I didn't really find this to be a problem though. There are enough major differences in the stories that

they don't all seem to blend together, despite their commonalities.

[Download to continue reading...](#)

The Call of the Cthulhu and Other Stories The Call of Cthulhu and Other Weird Stories (Penguin Twentieth-Century Classics) Call of Cthulhu and Other Stories Secrets of Tibet: An Unknown Land of Mythos and Mystery (Call of Cthulhu roleplaying) The Tsathoggua Cycle: Terror Tales of the Toad God (Call of Cthulhu Fiction) Encyclopedia Cthulhiana: A Guide to Lovecraftian Horror (Call of Cthulhu Fiction Series) Spawn Of Azathoth: Herald of the End Of Time (Call of Cthulhu Horror Roleplaying) The Great Old Ones (Call of Cthulhu Horror Roleplaying, 1920s Setting) Call Of Cthulhu: Horror Roleplaying In the Worlds Of H.P. Lovecraft (5.6.1 Edition / Version 5.6.1) H.P. Lovecraft's Dreamlands, 2nd edition (Call of Cthulhu: Roleplaying Beyond the Wall of Sleep) Day of the Beast (Call of Cthulhu Horror Campaign) Covered Call Cash - Using Call Options to Create Your own ATM - (Stocks For RentTM) Follow Me: A Call to Die. A Call to Live. Little Cthulhu Coloring and Activity Book Cthulhu Lies Dreaming: Twenty-three Tales of the Weird and Cosmic The Book of Cthulhu New Cthulhu: The Recent Weird The Cthulhu Mythos Encyclopedia The Art Of H.P. Lovecraft's Cthulhu Mythos Unseen Masters: Modern Struggles Against Hidden Powers (Cthulhu Modern Roleplaying)

[Dmca](#)